

Fault-based Cryptanalysis on Block Ciphers

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Outline

1 Fault Injection Means

- Fault Zoology
- Global Effect Faults
- Local Effect Faults
- Other Tools

2 Cryptanalysis methods

- Fault Model
- Safe Error Attack
- DFA
- Statistical Fault Attack

3 Countermeasures

- Analog Level
- Digital Level
- Application to Crypto

4 Conclusion

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Fault Zoology (1/2)

- Different ways to generate a **fault**:
 - Under / over-powering the IC
 - Tamper with the IC clock
 - Light injection
 - ElectroMagnetic (EM) field injection
 - Physical modification of the IC
e.g. laser cutter, FIB
 - Software induced fault
e.g. overclocking, register / memory modification

Fault Zoology (2/2)

- The **duration** of the fault can be:
 - Transient
 - Permanent
- Different **effects**:
 - Modification of operation flow
 - Modification of operands
- Different **goals**:
 - Bypassing a security mechanism
PIN verification, file access right control, secure bootchain, ...
 - Generating faulty encryptions/signatures
⇒ fault-based cryptanalysis
 - Combined Attacks
JavaCard based, FA + SCA

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Under / Over-powering the IC (1/3)

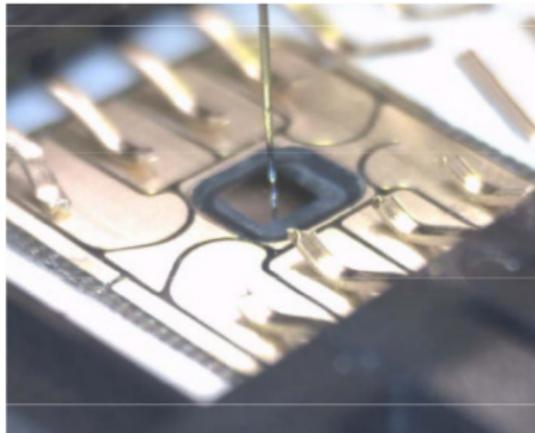
- **Under/over-power** an IC during a very short time
- **Over-powering** cause unexpected electrical phenomenoms inside the IC
e.g. local shortcuts
- **Under-powering** slows down the processing of the IC
e.g. bad memory read/write, bad coprocessor execution
- Low / medium-cost attack
e.g. power supply, pulse generator, custom electronic board

Under / Over-powering the IC (2/3)

- Adversary can control:
 - Amplitude of the glitch
 - Duration of the glitch
 - Shape of the glitch
- Generally no control of the fault precision:
 - On a microcontroller running code, modification of the current executed opcode and/or operand(s)
 - On a hardware coprocessor, modification of (some of) the current processed word(s) (e.g. registers)

Under / Over-powering the IC (3/3)

- Recent variant [Tobich+ 2012]:
BBI: Body Bias Injection
- Consist in putting a needle in contact with the IC silicon through its backside



Tamper with the clock (1/2)

- Reduce one or several **clock period(s)** feeding the IC
- Accelerates the processing of the IC
e.g. DFF sampling before correct computation of current instruction / combinational logic
- Low / medium-cost attack
e.g. signal generator, custom electronic board

Tamper with the clock (2/2)

- Adversary can control:
 - Duration of the reduced clock period
 - Number of reduced clock period(s)
- Generally no control of the fault precision:
 - On a microcontroller running code, modification of the current executed opcode and/or operand(s)
 - On a hardware coprocessor, modification of (some of) the current processed word(s) (e.g. registers)

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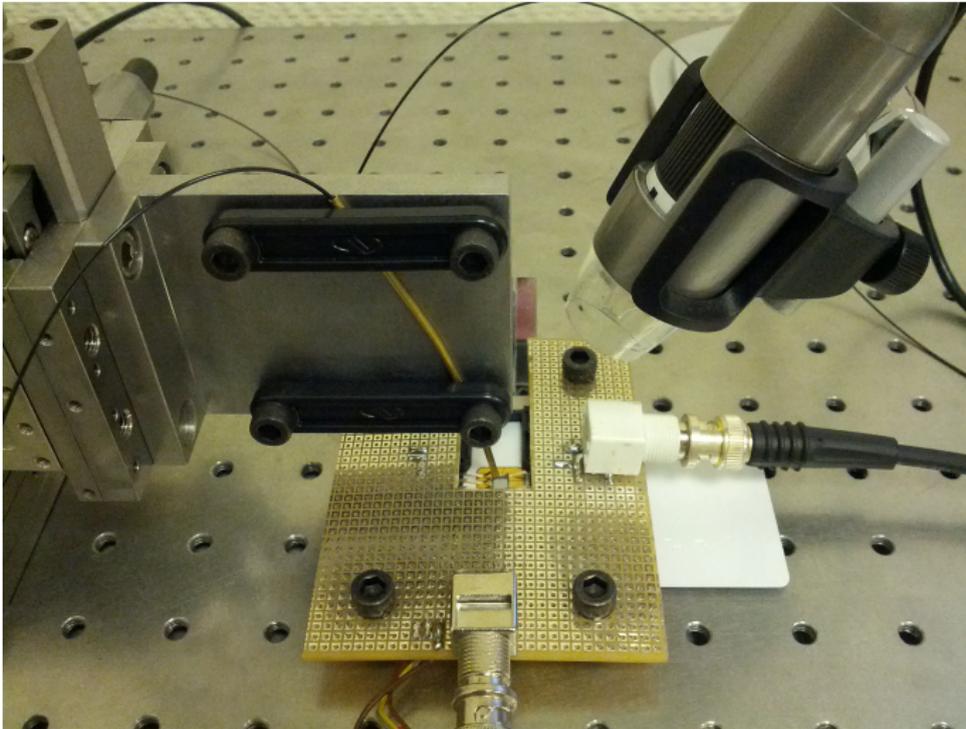
Light based Fault Injection (1/2)

- Inject a **light beam** into the IC
- A photoelectric phenomenon transforms **light energy** into **electrical energy**, provoking unexpected behaviour of transistors
- Old school setups were using **flash lamp**
- Modern setups are based on **laser** modules
- Medium / high-cost attack
e.g. pulse generator, laser diode module, motorized X-Y-Z stage, optical microscope

Light based Fault Injection (2/2)

- Requires to open the package of the IC in order the light beam can be injected into the frontside or the backside of the die
- On complex ICs with many metal layers, or on *secure* ICs with anti-probing shield, it can be difficult to inject light on the frontside of the IC
- As silicon is transparent to infrared light, backside light injection uses infrared light

Laser Setup example 1 (1/2)



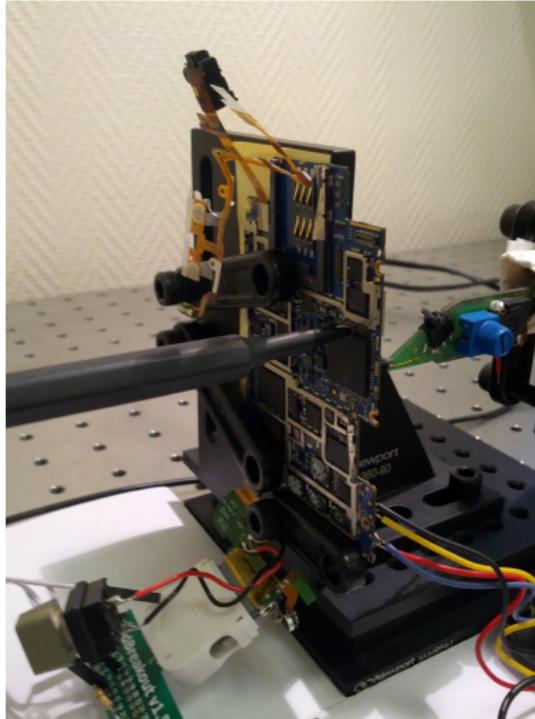
Laser Setup example 1 (2/2)



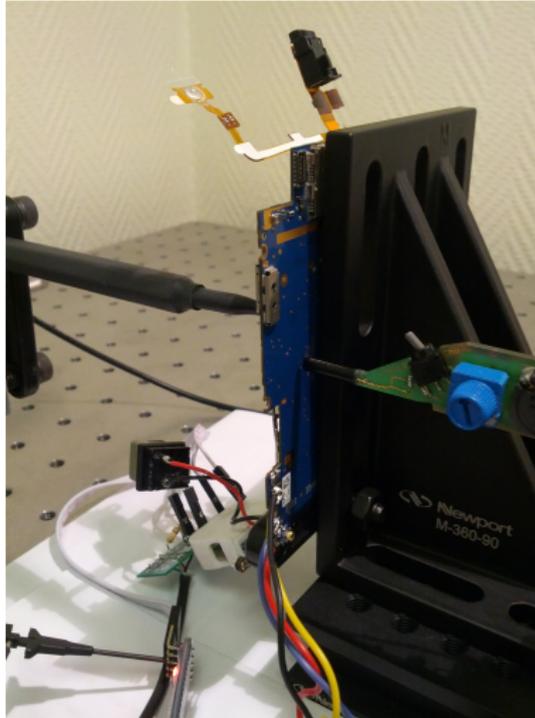
ElectroMagnetic Fault Injection (EMFI)

- Inject an **electromagnetic field** inside the IC
- Can be done without removing the package of the IC
- In practice, a glitch of high power is injected into an EM probe positioned above the IC
- Medium / high-cost attack
e.g. high power pulse generator, EMFI probe, motorized X-Y-Z stage

ElectroMagnetic Injection Setup example (1/2)



ElectroMagnetic Injection Setup example (2/2)



Software Induced Faults

- White-Box cryptography is a concept where the key is hidden in the cryptographic implementation
- WBC usually used when several programs can run on the same device
- By running the binary program containing the WBC implem. over an emulator, it is possible to modify register values or memory access during its execution
⇒ *software induced fault cryptanalysis*
(*Sanfelix+ 2015, Alibert+ 2015*)
- Low-cost attack
e.g. computer, RE software

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Synchronization Mean

- In many cases, need of a synchronization mean to trig the fault at the right instant
- Classical method: monitoring power consumption / EM activity of the IC to find the side-channel signature of the event one wants disturb
- Several solutions:
 - Triggering capabilities of oscilloscopes
 - Real-time waveform-matching based triggering system
Beckers+ 2016

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Classification of Fault Models

- One can define a Fault Model as a function f such that:

$$f : x \rightarrow x \star e \quad (1)$$

x target variable, e fault logical effect and
 \star a logical operation

- Any Fault-based Cryptanalysis requires an Invariant
 \Rightarrow new classification of FA based on the Invariant:
 - FA based on a **Fixed Fault Diffusion Pattern**
Differential Fault Analysis [Biham+ 1997], [Piret+ 2003]
 - FA based on a **Fixed Fault Logical Effect**
Safe Error Attacks [Biham+ 1997]
Statistical Fault Attacks [Fuhr+ 2013]

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Safe Error Attack (SEA) [Biham+ 1997]

- Requires two copies of the target device:
 - a first copy that the adversary can fully control
 - a second copy set at an unknown secret
- Requires the ability to encrypt several times the same plaintext
- Does not require any faulty ciphertext
- SEA requires two phases:
 - a profiling phase
 - an attack phase

Safe Error Attack (SEA) - Sketch

1 Profiling phase

- Use the device the adversary can fully control
- For every bit of the master key, find the fault parameters allowing to reset this bit

2 Attack phase

- Use the device set at an unknown secret
- Encrypt a plaintext and keep the ciphertext
- For every bit of the key, encrypt once again the same plaintext, while injecting a fault with parameters of profiling phase for the current bit
- If both ciphertexts are equal, the current bit is equal to 0, otherwise equal to 1

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Differential Fault Analysis (DFA) [Biham+ 1997]

- Requires the ability to encrypt two times the same plaintext
- Requires to have one or several pairs of correct and wrong ciphertexts corresponding to the same plaintext

$$P_1 \rightarrow (C_1, \widetilde{C}_1)$$

$$P_2 \rightarrow (C_2, \widetilde{C}_2)$$

...

$$P_N \rightarrow (C_N, \widetilde{C}_N)$$

- Requires to be able to fault only a part of the **State** at a particular position in the encryption
e.g. one byte of the AES State before the last MixColumns

Differential Fault Analysis (DFA) - Sketch (1/2)

- Let's assume the fault modify one State byte before the last MixColumns, compute the list D of all possible differences after last MixColumns
- Consider two pairs of correct and faulty ciphertexts (C_1, \widetilde{C}_1) and (C_2, \widetilde{C}_2)
- Make an hypothesis on the 2 left most bytes of K , Kh^1, Kh^2 . For each of the 2^{16} candidates, compute:

$$\delta_{C_1} = S^{-1}(C_1^1 \oplus Kh^1, C_1^2 \oplus Kh^2) \oplus S^{-1}(\widetilde{C}_1^1 \oplus Kh^1, \widetilde{C}_1^2 \oplus Kh^2)$$

$$\delta_{C_2} = S^{-1}(C_2^1 \oplus Kh^1, C_2^2 \oplus Kh^2) \oplus S^{-1}(\widetilde{C}_2^1 \oplus Kh^1, \widetilde{C}_2^2 \oplus Kh^2)$$

Differential Fault Analysis (DFA) - Sketch (2/2)

- 1 Compare the results with the 2 left-most bytes of the differences in D . The (Kh^1, Kh^2) for which a match is found for both ciphertext pairs are stored in a list L
- 2 For each candidate of L , try to extend it by one byte (computing both differences to check)
- 3 Keep extending candidates in L until they are 16-bytes long. At this stage, only the right key is remaining

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Statistical Fault Attack (SFA) [Fuhr+ 2013]

- SFA has the property to work even with a set of faulty ciphertexts corresponding to different unknown plaintexts

$$P_1 \rightarrow \widetilde{C}_1$$

$$P_2 \rightarrow \widetilde{C}_2$$

...

$$P_N \rightarrow \widetilde{C}_N$$

- Nevertheless it requires a Fixed Fault Logical Effect
*e.g. stuck-at a fixed value a **State** byte with a good probability*
- SFA cannot be thwarted at the protocol level !!!

Statistical Fault Attack (SFA) - Sketch (1/2)

- 1 Collect a set of faulty AES ciphertexts $\widetilde{C}_1, \widetilde{C}_2, \dots, \widetilde{C}_N$, by injecting a fault on one byte of the **State** after the penultimate **AddRoundKey**. We assume that the fault has a stuck-at effect to an unknown value e :

$$S_{ak}^1 = S_{ak}^1 \text{ AND } e, \quad e \in [0, 255]$$

- 2 A collection of correct ciphertext bytes C_1, C_2, \dots, C_N would have a uniform distribution

Here, due to the stuck-at fault, the collection of faulted ciphertext bytes $\widetilde{C}_1, \widetilde{C}_2, \dots, \widetilde{C}_N$ has a biased distribution

Statistical Fault Attack (SFA) - Sketch (2/2)

- 1 We can express $\tilde{S}ak_9^i$ as a function of \tilde{C}^i and an hypothesis on one byte of K_{10} :

$$\tilde{S}ak_9^i = SB^{-1} \circ SR^{-1}(\tilde{C}^i \oplus K_{10})$$

- 2 Use a distinguisher to discriminate the correct key hypothesis. For instance, use the Minimal mean Hamming weight:

$$h(\hat{K}) = \frac{1}{n} \sum_{i=1}^n HW(\hat{S}ak_r^i).$$

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(De)synchronization

- A fault injection requires a precise timing to be effective
- Adding **temporal randomness** makes the timing of the fault harder to set
- Classical ways to add temporal randomness:
 - jittered clock
 - dummy instructions
 - randomize operation flow
 - ...

Glitch Detectors

- The historical way to inject a fault in an IC is to under/over-power it during a short time
- Some IC manufacturers add glitch detectors after IC pads, checking that the current signal voltage stays in a defined range
- If a signal voltage goes outside from the defined range, a mechanism triggers an alarm
e.g. flag set, interruption, reset, . . .

Laser Detectors (1/2)

- Laser injection often requires to only disturb a small IC area
- It requires to perform a spatial cartography to find hot spots
CPU/co-processor registers, memory cells or decoders, . . .
- Laser detectors that are small dedicated blocks are placed among the other IC cells

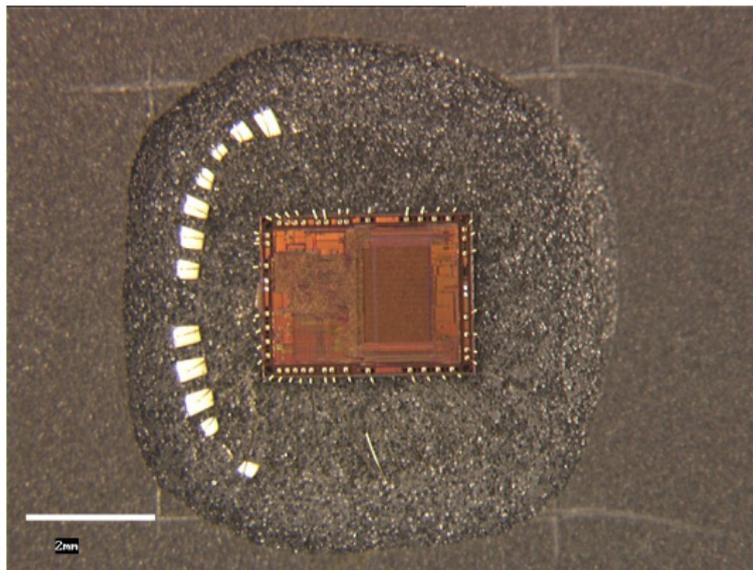
Laser Detectors (2/2)

- Different kind of Laser detectors:
 - analog based **laser detectors**
e.g. based on photodiodes
 - digital based **laser detectors**
e.g. based on custom logic cells
- Laser detectors do not cover the whole surface of the IC, but make the job of the adversary harder

IC Package as Countermeasure

- Several kind of fault injection techniques require to expose the die of the IC to perform the attack
BBI, laser, ...
- Depending on the type of package, it can be more or less easy to expose the die:
 - smartcard packages are easy to open
 - metallic packages can be mechanically opened
 - epoxy packages require a chemical attack
 - Package-on-Package or 3D IC technology make the chip opening a nightmare

IC Package as Countermeasure: example 1



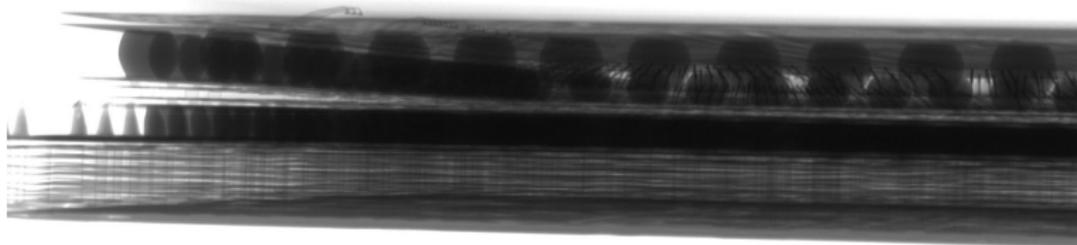
Epoxy package opened with fuming nitric acid
(courtesy of C. Toulemont, SERMA)

IC Package as Countermeasure: example 2



Application processor with memory stacked above
(courtesy of C. Toulemont, SERMA)

IC Package as Countermeasure: example 2



Application processor with memory stacked above - X-ray view
(courtesy of C. Toulemont, SERMA)

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Redundancy

- Redundancy consists in:
 - performing two times an operation
 - comparing results of both operation executions
⇒ *require a conditional test*
- From a code theory point-of-view, it corresponds to the most obvious code one can construct
duplication code
- A variant consists in performing the operation and the inverse operation, then checking that the obtained result is equal to the initial data

Examples of Redundancy

- Redundancy can be used in different ways:
 - Sequential redundancy for a software function
 - Sequential or Parallel redundancy for a hardware function
 - Use of redundant logics
WDDL, STTL, ...
 - Securization of special registers by duplication or by storing a value and its inverse
2 flip-flops are necessary to store one bit

Error Detection Codes

- Error Detection Codes are efficient tools to check the integrity of data
- ECC well suited to protect linear operations
they are based on linear applications
- ECC bad suited to protect non-linear operations
in particular they are not well suited to protect cryptographic primitives

Examples of Error Detection Codes

- Error Correcting Codes can be used in different ways:
 - Ensure the integrity of a secret data stored in NVM
 - Protect a memory decoder
 - ensure the integrity of opcodes
 - Protect linear parts of cryptographic algorithms
 - ...

Infection

- Infection consists in mixing a diffusion scheme with the operation to protect such that:
 - 1 if the processed data are not modified by a fault, the diffusion scheme has no effect on the final result
 - 2 if the processed data are modified by a fault, the diffusion scheme expands the erroneous data such that the final result is no more exploitable by the adversary

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Classical Detection Schemes For Block Ciphers

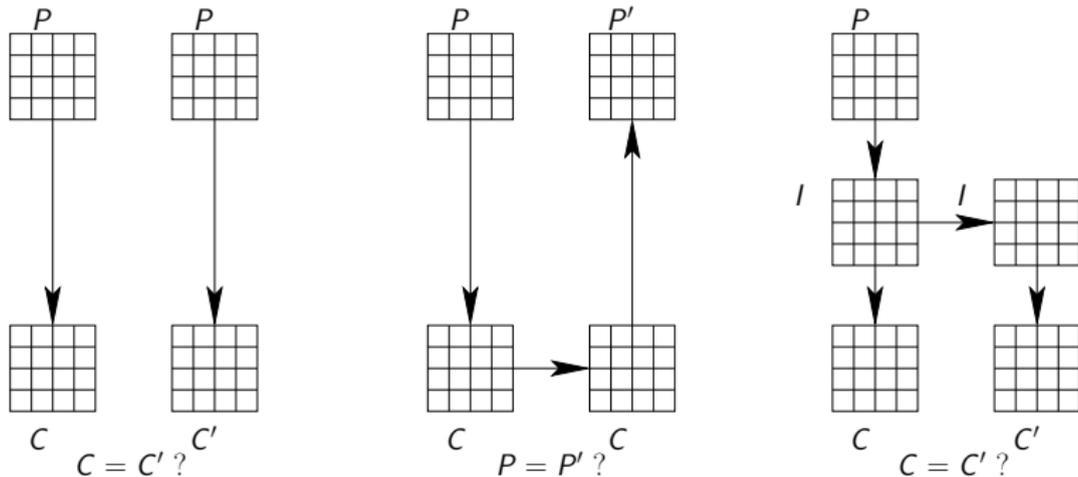
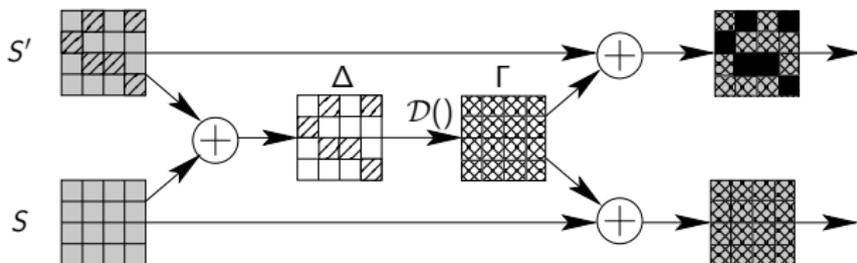


Figure: Three classical detection countermeasures. From left to right : Full Duplication, Encrypt/Decrypt, and Partial Duplication

Classical Infection Schemes For Block Ciphers

- Generic sketch exhibiting the Infection CM:
 - S, S' the two States
 - \mathcal{D} the diffusion function (such as $\mathcal{D}(0) = 0$)



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Conclusion (1/2)

- Fault Attacks are a very powerful attack path:
 - Allow to modify the normal behaviour of a HW or SW function
 - Allow to extract cryptographic secrets
- Recent trend: high order fault attack
 - Temporal multi-fault attack
 - Spatio-temporal multi-fault attack

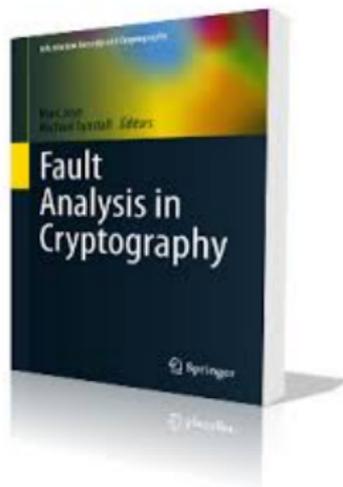
Conclusion (2/2)

- A lot of Fault Attack Countermeasures have been proposed in the litterature
- Generally mixed to increase the security level of the IC
principle of defense in depth
- No countermeasure is perfect !
- A developer has firstly to define the level of the adversary he wants to thwart, and then choose the adequate tradeoff between efficiency and security

Certification Schemes

- Procedure to evaluate the security level of a product
- Three actors:
the developer / the security lab / the scheme
- Some **certification schemes**:
 - Common Criteria
 - EMVCo
 - ...

To go further



- book Fault Analysis in Cryptography
Marc Joye and Michael Tunstall - SPRINGER

Questions ?



- contact: victor.lomne@lirmm.fr

Bonus 1: Bug Attack

- Pentium FDIV bug was a bug in the Intel P5 Pentium floating point unit (FPU)
- Because of the bug, the processor would return incorrect results for many calculations
- Nevertheless, bug is hard to detect
1 in 9 billion floating point divides with random parameters would produce inaccurate results
- Shamir proposed a modified version of the Bellcore attack which exploits this bug to retrieve a RSA private key
- More dangerous than a classical fault attack because can be performed remotely

Bonus 2: PS3 Hack

- George Hotz (a.k.a. Geohot) published in 2009 a hack of the Sony PS3
- The otherOS functionality of the PS3 allowed to boot a Linux OS
- A bus glitch allowed him to gain control of the hypervisor
 - ⇒ ring 0 access
 - ⇒ full memory access
 - ⇒ control gain of the OS bootchain
- In consequence Sony took George Hotz to court
- Sony and Hotz had settled the lawsuit out of court, on the condition that Hotz would never again resume any hacking work on Sony products